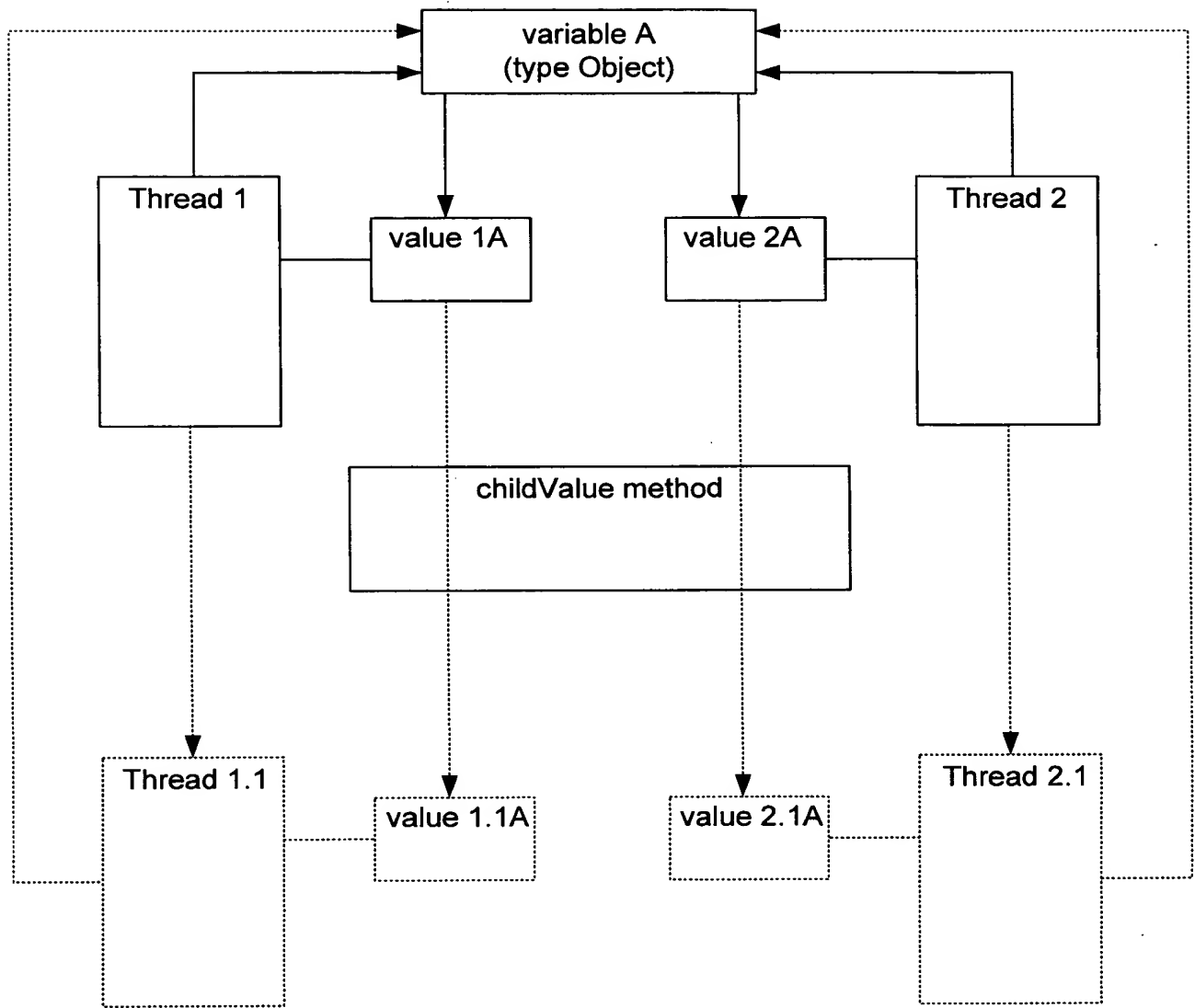


**FIG. 1**



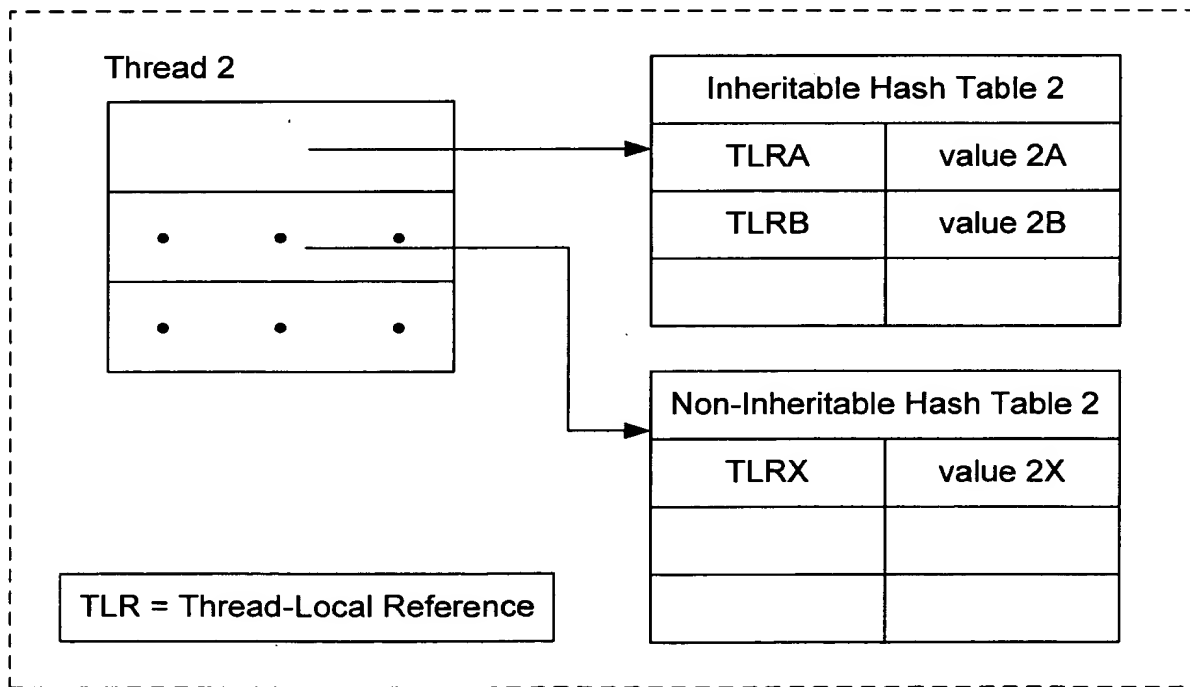
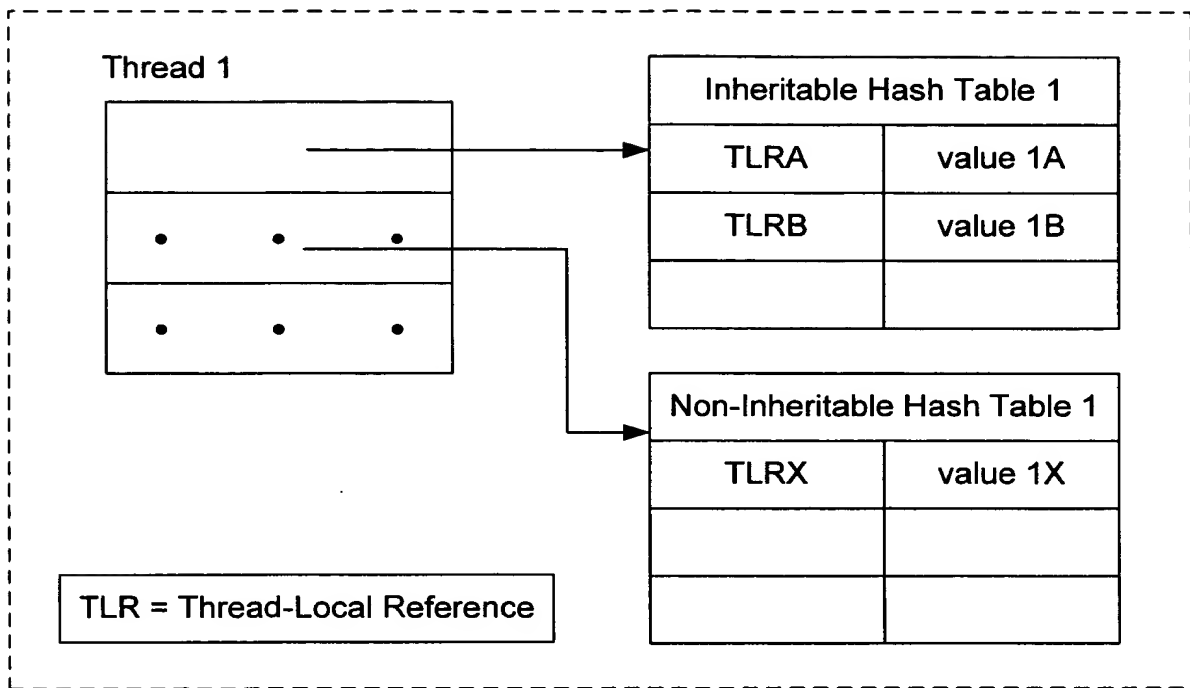
**FIG. 2**

<b>Constructor Summary</b>	
<u>ThreadLocal</u> ( )	Creates a ThreadLocal variable.
<b>Method Summary</b>	
<u>Object</u>	<u>get</u> ( ) Returns the value in the calling thread's copy of this ThreadLocal variable
Protected <u>Object</u>	<u>initialValue</u> ( ) Returns the calling thread's initial value for this ThreadLocal variable.
<u>void</u>	<u>set</u> ( <u>Object</u> value) Sets the calling thread's instance of this ThreadLocal variable to the given value
<b>Methods inherited from class java.lang.Object</b>	
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait,	
<b>Constructor Detail</b>	
<b>ThreadLocal</b>  public ThreadLocal  Creates a ThreadLocal variable.	
<b>Method Detail</b>	
<b>initialValue</b>  protected <u>Object</u> <u>initialValue</u> ( )  Returns the calling thread's initial value for this ThreadLocal variable. This method will be called once per accessing thread for each ThreadLocal, the first time each thread accesses the variable with get or set. If the programmer desires ThreadLocal variables to be initialized to some value other than null, ThreadLocal must be subclassed, and this method overridden. Typically, an anonymous inner class will be used. Typical implementations of initial Value will call an appropriate constructor and return the newly constructed object.	
<b>get</b>  public <u>Object</u> <u>get</u> ( )  Returns the value in the calling thread's copy of this ThreadLocal variable. Creates and initializes the copy of this is the first time the thread has called this method.	
<b>set</b>  public void <u>set</u> ( <u>Object</u> value)  Sets the calling thread's instance of this ThreadLocal variable to the given value. This is only used to change the value from the one assigned by the initialValue method, and many applications will have no need for this functionality. <b>Parameters</b> value - the value to be stored in the calling threads' copy of this ThreadLocal.	

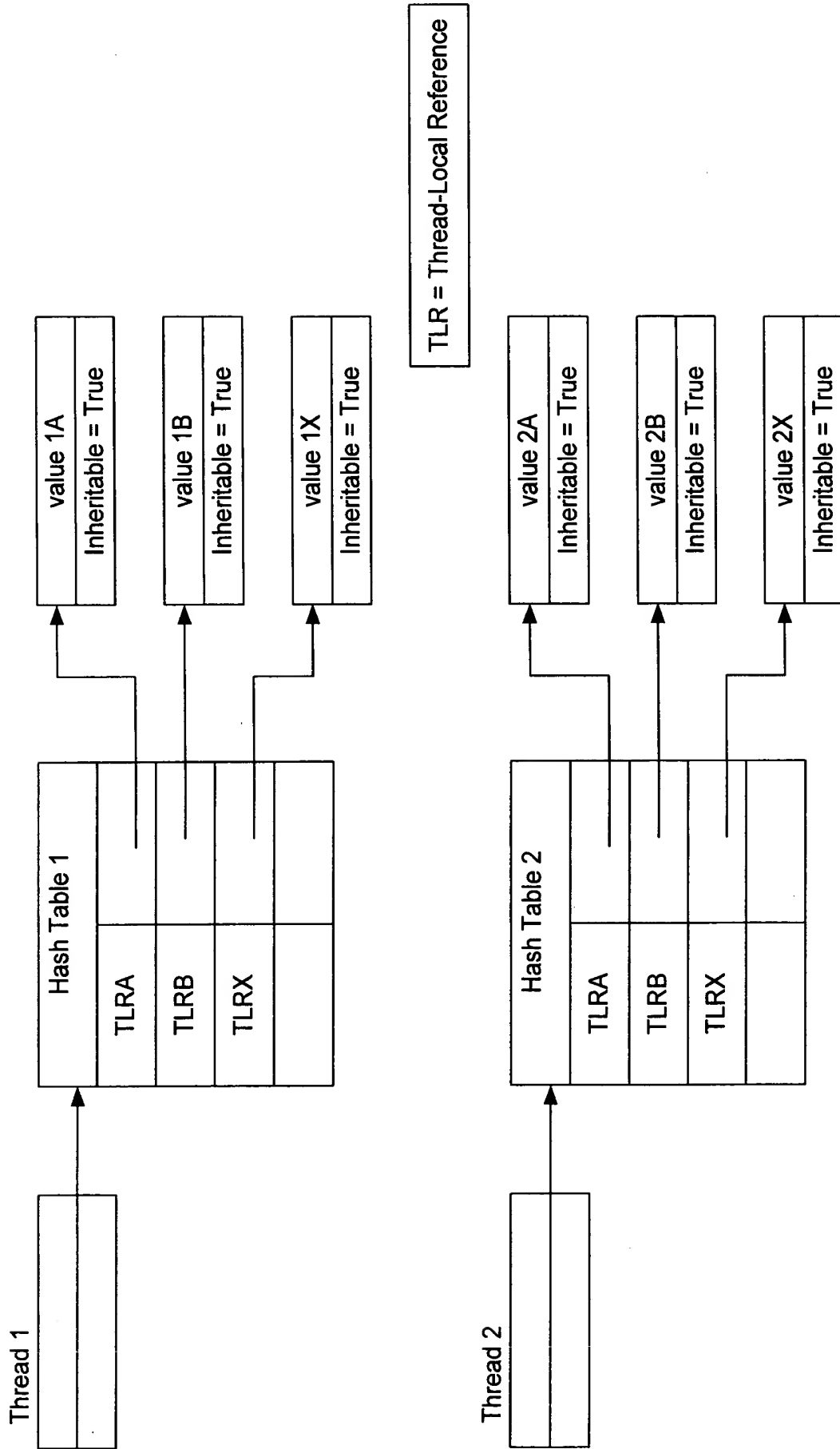
**FIG. 3 (PRIOR ART)**

<b>Constructor Summary</b>	
<u>Inheritable ThreadLocal</u> ( ) Creates an Inheritable ThreadLocal variable.	
<b>Method Summary</b>	
Protected <u>Object</u>	<u>childValue</u> ( <u>Object</u> parentValue) Computes the child's initial value for this Inheritable ThreadLocal as a function of the parent's value at the time the child Thread is created.
<b>Methods inherited from class java.lang.ThreadLocal</b>	
get, initialValue, set	
<b>Methods inherited from class java.lang.Object</b>	
clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait	
<b>Constructor Detail</b>	
<b>InheritableThreadLocal</b>	
public InheritableThreadLocal( )  Creates an InheritableThreadLocal variable.	
<b>Method Detail</b>	
<b>childValue</b>	
protected <u>Object</u> <u>childValue</u> ( <u>Object</u> parentValue )	
Computes the child's initial value for this InheritableThreadLocal as a function of the parent's value at the time the child Thread is created. This method is called from within the parent thread before the child is started.	
This method merely returns its Input argument, and should be overridden if a different behavior is desired.	

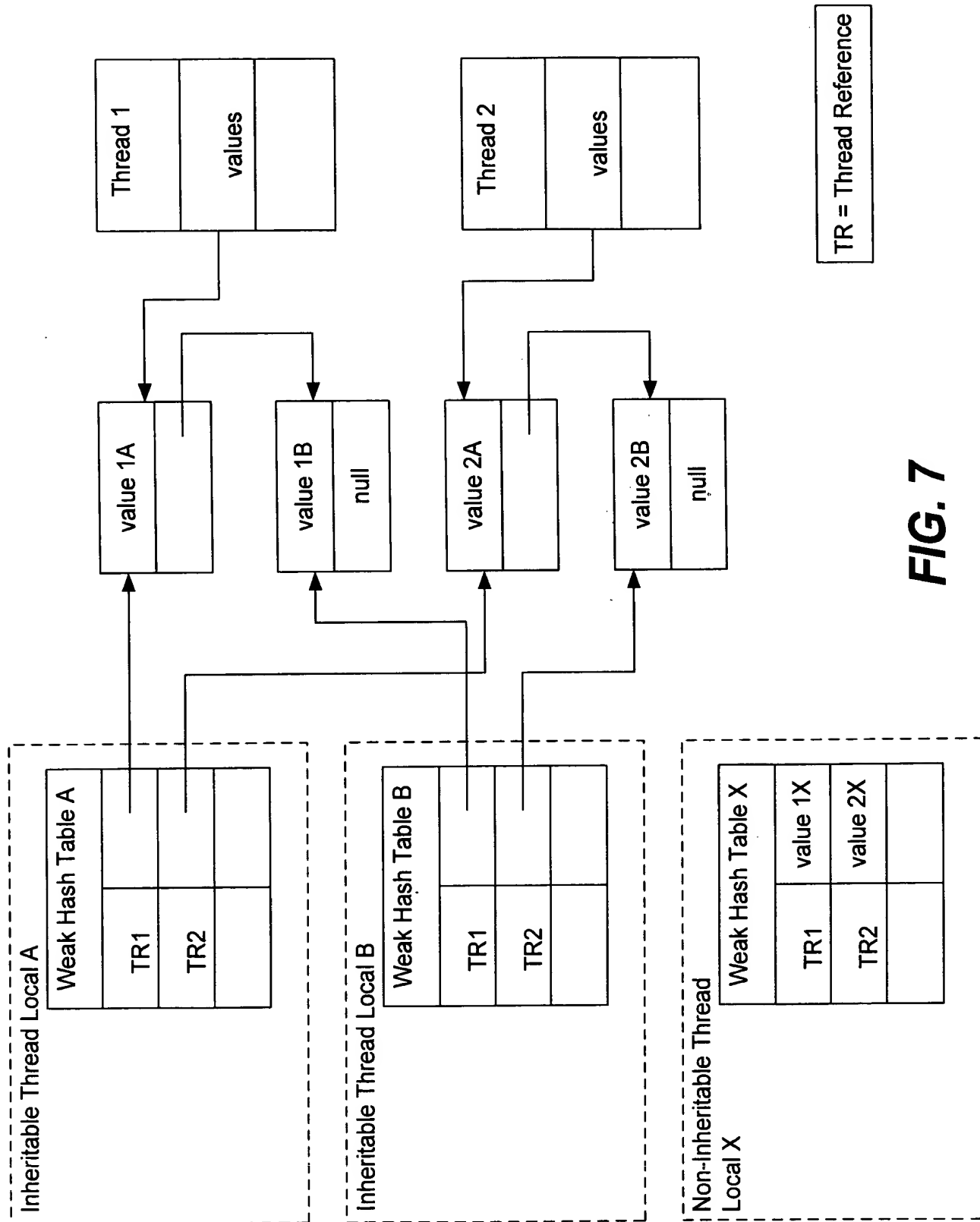
**FIG. 4**



**FIG. 5**



**FIG. 6**



**FIG. 7**